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MM Question	SB Skill No.	[Math's Mate - Mathematical strand] Skill Builder - Skill description	
1.		[+ Whole Numbers to 10]	1
	1.1	Adding whole numbers from 1 to 10.	
	1.2	Adding whole numbers from 1 to 10 from negative numbers.	
2.		[- Whole Numbers to 10]	3
	2.1	Subtracting whole numbers from 1 to 10.	
	2.2	Subtracting whole numbers from 1 to 10 from negative numbers.	
3.		[× Whole Numbers to 12]	5
	3.1	Multiplying whole numbers from 1 to 12	
	3.2	Multiplying whole numbers from 1 to 12 by negative numbers.	
4.		[÷ Whole Numbers to 12]	7
	4.1	Dividing whole numbers from 1 to 12.	
	4.2	Dividing whole numbers from 1 to 12 into negative numbers.	
5.		[Large Number +,-]	9
	5.1	Adding large numbers without carry over.	
	5.2	Subtracting large numbers without carry over.	
	5.3	Adding two large numbers with carry over.	
	5.4	Subtracting large numbers with carry over.	
	5.5	Adding and/or subtracting multiple large numbers with carry over.	
6.		[Large Number ×,÷]	15
	6.1	Multiplying a large number by a power of 10.	
	6.2	Dividing a large number by a power of 10.	
	6.3	Multiplying a large number by a single digit.	
	6.4	Dividing a large number by a single digit.	
	6.5	Multiplying a large number by a multiple of 10.	
	6.6	Dividing a large number by a multiple of 10.	
	6.7	Multiplying a large number by a two-digit number.	
	6.8	Dividing a large number by a two-digit number.	
	6.9	Multiplying a whole number by a large multiple of 10.	
	6.10	Dividing a whole number - answer as a terminating decimal.	
7.		[Decimal +,-]	27
	7.1	Adding decimal numbers.	
	7.2	Subtracting decimal numbers.	
	7.3	Subtracting a decimal number from a whole number.	

MM Question	SB Skill No.	[Math's Mate - Mathematical strand] Skill Builder - Skill description	
8.		[Decimal \times, \div]	33
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	8.3	Multiplying a decimal number by a decimal number.	
	8.4	Dividing a decimal number by a decimal number.	
	8.5	Dividing a whole number by a decimal number.	
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	9.2	Subtracting fractions with the same denominator.	
	9.3	Adding mixed numbers with the same denominator.	
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	9.5	Subtracting a fraction or a mixed number from a whole number.	
	9.6	Adding fractions with different denominators - one denominator divides evenly into the other denominator.	
	9.7	Adding fractions with different denominators - the GCF of the denominators is 1 (e.g. 2 and 3, 5 and 6).	
	9.8	Subtracting fractions with different denominators - one denominator divides evenly into the other denominator.	
	9.9	Subtracting fractions with different denominators - the GCF of the denominators is 1 (e.g. 2 and 3, 5 and 6).	
10.		[Fraction \times, \div]	53
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	10.2	Finding a fraction of a quantity.	
	10.3	Dividing a whole number by a fraction.	
	10.4	Multiplying two fractions.	
	10.5	Dividing a fraction by a whole number.	
	10.6	Dividing two fractions.	
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	11.2	Finding the remaining percent.	
	11.3	Finding a percent of multiples of 100.	
	11.4	Finding a percent of any number.	
	11.5	Working with percents greater than 100%.	
	11.6	Working with percents to find discounts and sale prices.	
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	12.13	Comparing decimals, fractions and percents.	
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	13.7	Adding integers.	
	13.8	Subtracting integers.	
	13.9	Multiplying integers.	
	13.10	Dividing integers.	

MM Question	SB Skill No.	[Math's Mate - Mathematical strand] Skill Builder - Skill description	
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MM Question	SB Skill No.	[Math's Mate - Mathematical strand] Skill Builder - Skill description	
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	24.7	Classifying angles.	
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MM Question	SB Skill No.	[Math's Mate - Mathematical strand] Skill Builder - Skill description	
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	25.6	Recognizing congruence of two-dimensional shapes.	
	25.7	Recognizing similarity of two-dimensional shapes.	
	25.8	Recognizing nets of three-dimensional shapes.	
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	27.5	Calculating the perimeter of polygons using unit conversions.	
	27.6	Calculating the perimeter of composite shapes.	
	27.7	Calculating an unknown side length when the perimeter of a polygon is given.	
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	28.4	Calculating the area of squares, rectangles and parallelograms.	
	28.5	Calculating the area of triangles.	
	28.6	Calculating the volume of rectangular prisms by counting cubes.	
	28.7	Calculating the volume of square and rectangular prisms.	
	28.8	Calculating the area of composite shapes.	
	28.9	Calculating the area of trapezoids and rhombii.	
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	29.2	Interpreting pictograms.	
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	29.4	Interpreting bar graphs.	
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	29.6	Calculating the mean and median of sets of data.	
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	29.8	Interpreting line graphs.	
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30.		[Probability] 301
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	30.4	Finding the possible outcomes (sample spaces) of an event by completing tree diagrams.
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	30.6	Calculating the probability of a simple event using probability scales.
	30.7	Interpreting Venn diagrams.
	30.8	Calculating the probability of complementary events.
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